

BY-LAWS
OF
KLEINE BLASMUSIK
(also referred to herein as THE ENSEMBLE)

ARTICLE I - DESCRIPTION OF ENTITY

Kleine Blasmusik is a musical instrumental ensemble of select musicians. Kleine Blasmusik is from the German language and means small wind music. The basic instrumental makeup of the group will be clarinets, trumpets/flugelhorns, baritone/euphoniums/tenor horns, trombones, tuba, drums, and accordion. Variation of instrumentation can be adjusted through consent of the group at large.

ARTICLE II – PURPOSE

The purpose of the ensemble is to entertain with music principally from Germany including (but not restricted to) waltzes, polkas, marches and folk music.

ARTICLE III – ORGANIZATION

The ensemble shall be organized under the leadership of officers comprised of a president, vice-president/program coordinator, secretary/treasurer. Officers shall be elected by a majority vote of musician members present at any called business meeting and will serve in their individual capacity at the majority vote discretion of the membership at large at any called meeting. Any officer can call the ensemble together for a meeting. Also, any two non-officers can call together an ensemble meeting. A quorum of 2/3 of the roster member musicians must be present for any vote and/or decision to take place. Addendum I must be attached to these by-laws describing the number of current musician members. This list is subject to updating at the discretion of the ensemble. Addendum II must be also attached to these by-laws listing the current officers. Minutes of any and all called meetings shall be notated in the ensemble's Book of Minutes, maintained and kept by the secretary/treasurer.

ARTICLE IV – ADOPTION AND UPDATING OF BY-LAWS

Addendum III will be attached to these by-laws certifying the adoption of these by-laws by the ensemble, dated and signed by the president and secretary/treasurer. Addendum III shall be used to enter descriptions of future changes/updates of the ensemble's by-laws, signed and dated by the president and secretary/treasurer each time.